

How

- Navigating the AEOM hierarchy

Use the + sign control to go up/down/left/right in the hierarchy

double click a submodel to display it (go down hierarchy)

command + left brings you to the first of a kind

command + right brings you to the last of a kind

command + up brings you to the top level

option + left brings you 10 to the left

option + right brings you 10 to the right

- Update the current object data?

hit the 'a' key ... the circle on the right.

- Cancel an update?

hit command + .

- Did I develop O Boy?

With some crankin tools

- Metrowerks Codewarrior

- BBEdit

- The Jasik Debugger

- Resorcerer

- AEGizmos

- QC